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# 1 Introduction

The TimeTagger4 is a *common-start* low resolution high throughput time-to-digital converter. Timestamps of leading or trailing edges (or both) of digital pulses are recorded. The TimeTagger4 produces a stream of output packets, each containing data from a single start event. The relative timestamps of all stop pulses that occur within a configurable range are grouped into one packet.

## 1.1 Features

- 4-channel common start TDC
- Quantisation (measurement resolution): 100 ps to 1000 ps
- Standard Range: 8.388 ms for Gen 1 and 1.677 ms for Gen 2 (24 bits)
- Extended Range: 2.147 s for Gen 1 and 0.429 s for Gen 2 (31 bits)
- Double-pulse resolution: twice the quantisation size
- Dead time between groups: none
- Minimum interval between starts: 4 ns for Gen 1 and 3.2 ns for Gen 2
- L0 FIFO: 1000 words/channel for Gen 1 and 4000 words/channel for Gen 2
- Up to 8000 Hits per Packet
- 5 to 0.625 GHz/s for bursts of up to 4096 starts
- 5 to 0.625 GHits/s per channel for bursts of up to 3900 stops
- 40 MHits/s per channel of sustained stops
- 60 MHits/s over all channels of sustained stops
- PCle x1 interface

The TimeTagger4 exists in different variants and resolutions from TimeTagger4-1G to TimeTagger4-10G.

Parameter	-1G	-2G	-1.25G	-2.5G	-5G	-10G
Quantisation	1000 ps	500 ps	800 ps	400 ps	200 ps	100 ps
Data Format Bin Size	500 ps	500 ps	100 ps	100 ps	100 ps	100 ps
DNL and INL	0.01 LSB	0.01 LSB	0.01 LSB	0.01 LSB	0.01 LSB	0.3 LSB
PCIe line rate	Gen 1	Gen 1	Gen 2	Gen 2	Gen 2	Gen 2
Readout Rate	200 MB/s	200 MB/s	400 MB/s	400 MB/s	400 MB/s	400 MB/s
Status	end of life	end of life	active	active	active	active

## 1.2 Applications

The TimeTagger4 can be used in all time measurement applications where a common-start setup with 100 ps resolution is sufficient. For alternatives with higher resolution, more channels or higher readout rates check our TDC website www.cronologic.de.

The TimeTagger4 is well suited for the following applications:

- LIDAR down to 8 cm resolution
- blade oscillation measurements
- reciprocal counters
- coincidence measurements
- quantum key distribution (QKD)
- time correlated single photon counting (TCSPC)

# 2 Hardware

## 2.1 Installing the Board

The TimeTagger4 board can be installed in any PCIe-CEM slot with x1 or more lanes. Make sure the PC is powered off and the main power connector is disconnected while installing the board.

## 2.2 TimeTagger4 Inputs and Connectors



Figure 2.1 shows the location of the inputs on the slot bracket.

Figure 2.1 Input connectors of the TimeTagger4 on the PCIe bracket.





LEMO-00 connectors are used for input connection. The inputs are AC-coupled and have an impedance of  $50 \Omega$ . A schematic of the input circuit is shown in Figure 2.2. The digital threshold for any input can be adjusted to comply with a multitude of single-ended signaling standards. The threshold can also be used to configure the input for either positive or negative pulses.

The connectors can also be used as outputs. DC-coupled output pulses for automatic internal triggering and control of external devices can be generated using the TiGer timing pattern generator. See



Figure 2.3 Schematic view of a TimeTagger4 Gen 1 board showing the inter-board connectors.

Section 3.5 for details on the TiGer. Furthermore, for Gen 1 boards three inter-board connectors can be found near the top edge of the TimeTagger4 board, as displayed in Figure 2.3. Connector J25 is reserved for future use. The pinout of connector J12 is shown in Table 2.1 and the pinout of connector J6 is depicted in Table 2.2. **Gen 2 boards do not posses these three connectors**.

Pin	Name
1, 2	GND
3, 4	external CLK in N, external CLK in P
5, 6	GND
7, 8	reserved/NC
9, 10	GND
11, 12	reserved/NC
13, 14	GND
15, 16	reserved/NC
17, 18	GND
19, 20	reserved/NC
21, 22	GND
23, 24	reserved/NC
25, 26	GND
27, 28	reserved/NC
29, 30	GND
31, 32	reserved/NC
33, 34	GND

**Table 2.1** Pinout of connector J12.

Pin	Name
1	+3.3 V
2 - 9	reserved/NC
10	GND

**Table 2.2** Pinout of connector J6.

# 3 TimeTagger4 Functionality

The TimeTagger4 is a "classic" common start time-to-digital converter.

It records the time difference between a leading or trailing edge on the start input to the leading and trailing edges of the stop inputs. Rising and falling edges of the stop channels A-D can be enabled individually. The measurements are quantized as shown in Section 1.1. The timestamps are recorded in integer multiples of the corresponding bin size. Transitions of the input signals are called hits. To reliably detect hits the signal has to be stable for more than one quantisation interval before and after the edge. Triggers on the start channel must not occur less than 5 ns apart. The TimeTagger4 records events without dead time at a readout rate of about 48 MHits/s for Gen 1 and 60 MHits/s for Gen 2.

## 3.1 Grouping and Events

In typical applications a start hit is followed by a multitude of stop hits. If grouping is enabled, the hits recorded are managed in groups (which are called "events" in some applications).



Figure 3.1 Acquired hits are merged to groups as explained in the text.

Figure 3.1 shows a corresponding timing diagram. The user can define the range of a group, i.e., the time window within which hits on the stop channels are recorded. Hits occurring outside of that time window are discarded.

Different ranges can be set for each of the stop channels by setting corresponding values for channel[i].start and channel[i].stop values.

The values need to be set as multiples of the bin size and must not be negative.

 $0 \leq start \leq stop \leq 2^{16} - 1$ 

If a second start is recorded within the range of a group, the current group is finished and a new group is started. Consecutive stops will be assigned to the new group (as long as they are within the group range).

## 3.2 Auto-Triggering Function Generator

Some applications require internal periodic or random triggering. The TimeTagger4 function generator provides this functionality.

The delay between two trigger pulses of this trigger generator is the sum of two components: A fixed value *M* and a pseudo-random value with a range given by the exponent *N*.

The period is

$$T = M + [1...2^N] - 1$$

clock cycles with a duration of 4 ns per cycle for Gen 1 and 3.2 ns for Gen 2 TimeTagger4. The standard values of M = 62500 and N = 0 result in a frequencies of 4 kHz for TimeTagger4 Gen 1 and 5 kHz for Gen 2 devices.

The trigger can be used as a source for the TiGer unit (see Section 3.5) and defines the period for the continuous mode (see Section 3.3).

## 3.3 Continuous Mode

This feature is only available for Gen 2 devices of the TimeTagger4.

The TimeTagger4 continuously records stop signals even without a start signal connected. The data stream contains periodic packets with an absolute timestamp of 64 bits, followed by a list of stops relative to this timestamp. The period of the timestamps can be adjusted using the Auto-Triggering Function Generator (see Section 3.2) to adapt them to your evaluation interval. Lower frequencies will create larger packets and have therefore a larger latency for receiving packets, potentially overflowing the buffers. Frequencies lower or equal to 600 Hz will contain rollover. Apart from that the choice is arbitrary.

## 3.4 Configurable Input Delay

This feature is only available for Gen 2 devices of the TimeTagger4.

Each of the five input channels of the TimeTagger4 can be delayed for up to 204.6 ns with a 200 ps granularity.

## 3.5 Timing Generator (TiGer)

Each digital LEMO-00 input can be used as an LVCMOS trigger output. The TiGer functionality can be configured independently for each connector. See Section 4.5.3 for a full description of the configuration options.

Figure 3.2 shows how the TiGer blocks are connected. They can be triggered by an OR of an arbitrary combination of inputs, including the auto-trigger . Each TiGer can drive its output to its corresponding LEMO connector. This turns the connector into an output.

The TiGer is DC coupled to the connector. Connected hardware must not drive any signals to connectors used as outputs, as doing so could damage both the TimeTagger4 and the external hard-

ware. Pulses that are short enough for the input AC coupling are available as input signals to the TimeTagger4. This can be used to measure exact time differences between the generated output signals and input signals on other channels. When using one of the input channels as a source for the TiGer, the expected latency between signal input and TiGer output is roughly 95 ns.



Figure 3.2 TiGer blocks can generate outputs that are also available on inputs.

# 4 Driver Programming API

The API is a DLL with C linkage.

The functions provided by the driver are declared in TimeTagger4\_interface.h which must be included by your source code. You must tell your compiler to link with the file xTDC4\_driver\_64.lib. When running your program the dynamic link library containing the actual driver code must reside in the same directory as your executable or be in a directory included in the PATH variable. For Linux it is provided only as a static library libxtdc4\_driver.a The file for the DLL is called xTDC4\_driver\_64.dll.

All these files are provided with the driver installer that can be downloaded from the product website www.cronologic.de. By default, the installer will place the files into the directory C:\Program Files\ cronologic\TimeTagger4\driver. A coding example can be found on github.com/cronologic-de/xtdc\_babel.

## 4.1 Constants

```
#define TIMETAGGER4_TDC_CHANNEL_COUNT 4
The number of TDC input channels.
```

### #define TIMETAGGER4\_TIGER\_COUNT 5

The number of timing generators. One for each TDC input and one for the start input.

## #define TIMETAGGER4\_TRIGGER\_COUNT 16

The number of potential trigger sources for the timing generators. One for each TDC input, one for the Start input plus some specials. See Section 4.5.3 for details.

### #define TIMETAGGER4\_OK 0

Error codes are set by the API functions to this value if there has been no error. Other error codes can be found in TimeTagger4\_interface.h

## 4.2 Driver Information

Even if there is no board present the driver revision can be queried using these functions.

## int timetagger4\_get\_driver\_revision()

Returns the driver version, same format as timetagger4\_static\_info.driver\_revision. This function does not require a TimeTagger4 board to be present.

## const char\* timetagger4\_get\_driver\_revision\_str()

Returns the driver version including SVN build revision as a string.

## int timetagger4\_count\_devices(int \*error\_code, char \*\*error\_message)

Returns the number of boards present in the system that are supported by this driver. Pointers to an error code and message variable have to be provided. If error\_code does not equal #define TIMETAGGER4\_OK = 0, the error message will contain what went wrong. E.g., crono kernel was not properly installed.

## 4.3 Initialization

The card must be initialized first before reading data. Normally the process is to get the default init parameters and change some values. E.g., choose one of multiple cards by the index or use a larger buffer.

int timetagger4\_get\_default\_init\_parameters(timetagger4\_init\_parameters \*init)
 Sets up the standard parameters. Gets a set of default parameters for timetagger4\_init().
 This must always be used to initialize the timetagger4\_init\_parameters structure before
 modifying it and passing it to timetagger4\_init.

Opens and initializes the TimeTagger4 board with the given index.

error\_code must point to an integer where the driver can write the error code.

error\_message must point to a pointer to char. The driver will allocate a buffer for zero-terminated error message and store the address of the buffer in the location provided by the user.

The parameter params is a pointer to a structure of type timetagger4\_init\_parameters that must be completely initialized by get\_default\_init\_parameters().

```
int timetagger4_close(timetagger4_device *device)
```

Closes the devices, releasing all resources.

### 4.3.1 Structure timetagger4\_init\_parameters

#### int version

The version number. Must be set to TIMETAGGER4\_API\_VERSION.

#### int card\_index

The index in the list of TimeTagger4 boards that should be initialized.

There might be multiple boards in the system that are handled by this driver as reported by timetagger4\_count\_devices. This index selects one of them. Boards are enumerated depending on the PCIe slot. The lower the bus number and the lower the slot number the lower the card index.

### int board\_id

The global index in all cronologic devices.

This 8-bit number is filled into each packet created by the board and is useful if data streams of multiple boards will be merged. If only TimeTagger4 cards are used this number can be set to the card\_index. If boards of different types that use a compatible data format are used in a system each board should get a unique id. Can be changed with int timetagger4\_set\_board\_id(timetagger4\_device \*device, int board\_id).

### uint64\_t buffer\_size[8]

The minimum size of the DMA buffer. If set to 0 the default size of 16 MByte is used. For the TimeTagger4 only the first entry is used.

### int buffer\_type

The type of buffer. Must be set to 0.

#define TIMETAGGER4\_BUFFER\_ALLOCATE 0

#define TIMETAGGER4\_BUFFER\_USE\_PHYSICAL 1// unsupported

#### uint64\_t buffer\_address

This is set by timetagger4\_init() to the start address of the reserved memory.

The buffers will be allocated with the sizes given above. Make sure that the memory is large enough.

#### int variant0

Set to 0. Can be used to activate future device variants such as different base frequencies.

#### int device\_type

A constant for the different devices of cronologic CRONO\_DEVICE\_\*.

Initialized by timetagger4\_get\_default\_init\_parameters(). This value is identical to the PCI Device ID. Must be left unchanged.

#define	CRONO_DEVICE_HPTDC	0x1
#define	CRONO_DEVICE_NDIG05G	0x2
#define	CRONO_DEVICE_NDIG0250M	0x4
#define	CRONO_DEVICE_xTDC4	0x6
#define	CRONO_DEVICE_TIMETAGGER4	0x8
#define	CRONO_DEVICE_XHPTDC8	0xC
#define	CRONO_DEVICE_NDIGO6	0xD

#### int dma\_read\_delay

The update delay of the write pointer after a packet has been sent over PCIe. Specified in multiples of 16 ns. Should not be changed by the user.

#### int use\_ext\_clock

If set to 1, use external 10 MHz reference. If set to 0, use internal reference.

## 4.4 Status Information

### 4.4.1 Functions for Information Retrieval

The driver provides functions to retrieve detailed information on the board type, its configuration, settings, and state. The information is split according to its scope and the computational requirements to query the information from the board.

```
int timetagger4_get_device_type(timetagger4_device *device)
    Returns the type of the device as CRONO_DEVICE_TIMETAGGER4.
```

const char\* timetagger4\_get\_last\_error\_message(timetagger4\_device \*device)
 Returns most recent error message.

## int timetagger4\_get\_fast\_info(timetagger4\_device \*device,

timetagger4\_fast\_info \*info) Returns fast dynamic information.

This call gets a structure that contains dynamic information that can be obtained within a few microseconds.

## int timetagger4\_get\_param\_info(timetagger4\_device \*device,

timetagger4\_param\_info \*info)

Returns configuration changes.

Gets a structure that contains information that changes indirectly due to configuration changes.

## int timetagger4\_get\_static\_info(timetagger4\_device \*device,

timetagger4\_static\_info \*info)

Contains static information.

Gets a structure that contains information about the board that does not change during run time.

## 4.4.2 Structure timetagger4\_static\_info

This structure contains information about the board that does not change during run time. It is provided by the function timetagger4\_get\_static\_info().

## int size

The number of bytes occupied by the structure.

### int version

A version number that is increased when the definition of the structure is changed. The increment can be larger than one to match driver version numbers or similar.

## int board\_id

ID of the board.

## int driver\_revision

Encoded version number for the driver.

The lower three bytes contain a triple-level hierarchy of version numbers, e.g., 0x010103 encodes version 1.1.3.

The version adheres to the Semantic Versioning scheme as defined at https://semver.org. A change in the first digit generally requires a recompilation of user applications. Changes in the second digit denote significant improvements or changes that don't break compatibility and the third digit increments with minor bug fixes and similar updates that do not affect the API.

## int driver\_build\_revision

Build number of the driver according to cronologic's internal versioning system.

## int firmware\_revision

Revision number of the FPGA configuration.

### int board\_revision

Board revision number.

The board revision number can be read from a register. It is a four-bit number that changes when the schematic of the board is changed. This should match the revision number printed on the board.

#### int board\_configuration

Describes the schematic configuration of the board.

The same board schematic can be populated in multiple variants. This is an 8-bit code that can be read from a register.

#### int subversion\_revision

Subversion revision id of the FPGA configuration source code.

### int chip\_id

Reserved.

### int board\_serial

Serial number.

Year and running number are concatenated in 8.24 format. The number is identical to the one printed on the silvery sticker on the board.

### unsigned int flash\_serial\_high

#### unsigned int flash\_serial\_low

64-bit manufacturer serial number of the flash chip

#### crono\_bool\_t flash\_valid

If not 0, the driver found valid calibration data in the flash on the board and is using it. This value is not applicable for the TimeTagger4.

#### char calibration\_date[20]

DIN EN ISO 8601 string YYYY-MM-DD HH:MM of the time when the card was calibrated.

#### char bitstream\_date[20]

DIN EN ISO 8601 string YYYY-MM-DD HH:MM of the time when the bitstream on the card was created.

#### double delay\_bin\_size

Bin size of delay in picoseconds. The increment of the delay\_config.delay field for the TimeTagger4.

### double auto\_trigger\_ref\_clock

Auto trigger clock frequency. The clock frequency of the auto trigger in Hertz used for calculating the auto\_trigger\_period.

#### uint32\_t rollover\_period

The number of bins in a rollover period. This is a power of 2 (the maximum value of a hit timestamp is this value minus 1)

## 4.4.3 Structure timetagger4\_param\_info

This structure contains configuration changes provided by timetagger4\_get\_param\_info().

#### int size

The number of bytes occupied by the structure.

#### int version

A version number that is increased when the definition of the structure is changed. The increment can be larger than one to match driver version numbers or similar.

#### double binsize

Bin size (in ps) of the measured TDC data.

#### int board\_id

#### Board ID.

The board uses this ID to identify itself in the output data stream. The ID takes values between 0 and 255.

#### int channels

Number of TDC channels of the board.

Fixed at 4.

#### int channel\_mask

Bit assignment of each enabled input channel.

Bit  $0 \le n < 4$  is set if channel *n* is enabled.

#### int64\_t total\_buffer

The total amount of DMA buffer in bytes.

#### double packet\_binsize

For the TimeTagger4 the packet binsize is equal to the binsize and depends on the generation of the card. Gen 1 boards have a packet binsize of 500 ps, while Gen 2 boards have 100 ps.

#### double quantisation

Quantisation or measurement resolution. Depending on the board variant this ranges from 100 ps to 1000 ps.

-1G	-2G	-1.25G	-2.5G	-5G	-10G
1000 ps	500 ps	800 ps	400 ps	200 ps	100 ps

This means, that for -1.25G the lower 3 bits in the timestamps are zero.

### 4.4.4 Structure timetagger4\_fast\_info

#### int size

The number of bytes occupied by the structure.

#### int version

A version number that is increased when the definition of the structure is changed. The increment can be larger than one to match driver version numbers or similar.

#### int tdc\_rpm

Speed of the TDC fan in rounds per minute. Reports 0 if no fan is present.

#### int fpga\_rpm

Speed of the FPGA fan in rounds per minute. Reports 0 if no fan is present.

#### int alerts

Alert bits from the temperature sensor and the system monitor. The TimeTagger4 does not implement any temperature alerts.

#### int pcie\_pwr\_mgmt

Always 0.

#### int pcie\_link\_width

Number of PCIe lanes the card uses. Should always be 10 for the TimeTagger4.

#### int pcie\_max\_payload

Maximum size in bytes for one PCIe transaction. Depends on system configuration.

## 4.5 Configuration

The device is configured with a configuration structure. The user should first obtain a structure that contains the default settings of the device read from an on-board ROM, then modify the structure as needed for the user application and use the result to configure the device.

- int timetagger4\_get\_current\_configuration(timetagger4\_device \*device, timetagger4\_configuration \*config) Gets current configuration. Copies the current configuration to the specified config pointer.
- int timetagger4\_get\_default\_configuration(timetagger4\_device \*device, timetagger4\_configuration \*config) Gets default configuration. Copies the default configuration to the specified config pointer.

#### 4.5.1 Structure timetagger4\_configuration

This is the structure containing the configuration information. It is used in conjunction with timetagger4\_get\_default\_configuration(), timetagger4\_get\_current\_configuration() and timetagger4\_configure().

It uses multiple substructures to configure various aspects of the board.

#### int size

The number of bytes occupied by the structure.

#### int version

A version number that is increased when the definition of the structure is changed. The increment can be larger than one to match driver version numbers or similar.

#### int tdc\_mode

TDC mode. Can be grouped or continuous defined as follows:

#define TIMETAGGER4\_TDC\_MODE\_GROUPED 0

#define TIMETAGGER4\_TDC\_MODE\_CONTINUOUS 1

- Grouped functionality is explained in Section 3.1.
- Continuous mode is explained in Section 3.3. The auto\_trigger\_period needs to be set appropriately and channel[i].stop must be larger than auto\_trigger\_period (respecting the different periods or can be set to maximum of 0xFFFFFFF), if all events need to be captured.

#### crono\_bool\_t start\_rising

Not applicable for the TimeTagger4. Rising and/or falling edge are configured using the timetagger4\_trigger structure (see Section 4.5.2).

#### double dc\_offset[TIMETAGGER4\_TDC\_CHANNEL\_COUNT + 1]

Set the threshold voltage for the input channels S, A ... D (see Figure 4.1).

- dc\_offset[0] : threshold for channel Start
- dc\_offset[1 4] : threshold for channels A ...D

The supported range is -1.32 V to 1.18 V. This should be close to 50% of the height of the input pulse. Examples for various signaling standards are defined as follows:

#define	TIMETAGGER4_DC_OFFSET_P_NIM	+0.35
#define	TIMETAGGER4_DC_OFFSET_P_CMOS	+1.18
#define	TIMETAGGER4_DC_OFFSET_P_LVCMOS_33	+1.18
#define	<pre>TIMETAGGER4_DC_OFFSET_P_LVCMOS_25</pre>	+1.18
#define	<pre>TIMETAGGER4_DC_OFFSET_P_LVCMOS_18</pre>	+0.90
#define	TIMETAGGER4_DC_OFFSET_P_TTL	+1.18
#define	TIMETAGGER4_DC_OFFSET_P_LVTTL_33	+1.18
#define	<pre>TIMETAGGER4_DC_OFFSET_P_LVTTL_25</pre>	+1.18
#define	<pre>TIMETAGGER4_DC_OFFSET_P_SSTL_3</pre>	+1.18
#define	<pre>TIMETAGGER4_DC_OFFSET_P_SSTL_2</pre>	+1.18
#define	TIMETAGGER4_DC_OFFSET_N_NIM	-0.35
#define	TIMETAGGER4_DC_OFFSET_N_CMOS	-1.32
#define	<pre>TIMETAGGER4_DC_OFFSET_N_LVCMOS_33</pre>	-1.32
#define	<pre>TIMETAGGER4_DC_OFFSET_N_LVCMOS_25</pre>	-1.25
#define	<pre>TIMETAGGER4_DC_OFFSET_N_LVCMOS_18</pre>	-0.90
#define	TIMETAGGER4_DC_OFFSET_N_TTL	-1.32
#define	TIMETAGGER4_DC_OFFSET_N_LVTTL_33	-1.32
#define	<pre>TIMETAGGER4_DC_OFFSET_N_LVTTL_25</pre>	-1.25
#define	TIMETAGGER4_DC_OFFSET_N_SSTL_3	-1.32
#define	TIMETAGGER4_DC_OFFSET_N_SSTL_2	-1.25

The inputs are AC coupled. Thus, the absolute voltage is not important for pulse inputs. It is the relative pulse amplitude that causes the input circuits to switch. The parameter must be set to the relative switching voltage for the input standard in use. If the pulses are negative, a negative switching threshold must be set and vice versa.

#### timetagger4\_trigger trigger[TIMETAGGER4\_TRIGGER\_COUNT]

Configuration of the polarity of the external trigger sources (see Section 4.5.2). These are used as inputs for the TiGer blocks and as inputs to the time measurement unit.



### 4.5.2 Structure timetagger4\_trigger

For each input, this structure determines whether rising or falling edges on the inputs create trigger events for the TiGer blocks.

crono\_bool\_t falling

crono\_bool\_t rising

Select for which edges a trigger event is created inside the FPGA. Set the corresponding flag for one of the edges or both edges when using the input with a TiGer.

### 4.5.3 Structure timetagger4\_tiger\_block

See Section 3.5 for additional information.

crono\_bool\_t enable

Activates the timing generator (TiGer).

#### crono\_bool\_t negate

Inverts output polarity. Default is set to false.

#### crono\_bool\_t retrigger

Enables retrigger setting.

If enabled the timer is reset to the value of the *start* parameter, whenever the input signal is set while waiting to reach the *stop* time.

crono\_bool\_t extend Not implemented.

### crono\_bool\_t enable\_lemo\_output

Enables the LEMO output. Drive the TiGer Signal to the corresponding LEMO connector as an output. This is DC coupled, so make sure that you do not any devices connected as inputs. Pulses created by the TiGer are visible at the inputs of the TimeTagger4 and can be measured again to get the exact timing.

#### uint32\_t start

#### uint32\_t stop

In multiples of 4 ns for Gen 1 and 3.2 ns for Gen 2 TimeTagger4. The time during which the TiGer output is set, relative to the trigger input. The parameters start and stop must fulfill the following conditions

 $0 \leq \text{start} \leq \text{stop} \leq 2^{16} - 1$ .

If retriggering is enabled, the timer is reset to the value of the start parameter whenever the input signal is set while waiting for the stop time.

#### int sources

A bit mask with a bit set for all trigger sources that can trigger this TiGer block. Default is TIMETAGGER4\_TRIGGER\_SOURCE\_S.

#define	TIMETAGGER4_TRIGGER_SOURCE_NONE	0×00000000
#define	TIMETAGGER4_TRIGGER_SOURCE_S	0x00000001
#define	TIMETAGGER4_TRIGGER_SOURCE_A	0x00000002
#define	TIMETAGGER4_TRIGGER_SOURCE_B	0x00000004
#define	TIMETAGGER4_TRIGGER_SOURCE_C	0x0000008
#define	TIMETAGGER4_TRIGGER_SOURCE_D	0x00000010
#define	TIMETAGGER4_TRIGGER_SOURCE_AUTO	0x00004000
#define	TIMETAGGER4_TRIGGER_SOURCE_ONE	0x00008000

## 4.5.4 Structure timetagger4\_channel

Contains TDC channel settings.

#### crono\_bool\_t enabled

Enable the TDC channel.

#### crono\_bool\_t rising

Not applicable for TimeTagger4. Rising and/or falling edge are configured using the timetagger4\_trigger structure (see Section 4.5.2).

### uint32\_t start

#### uint32\_t stop

Veto function for grouping of hits into packets in multiples of the binsize. Only hits between start and stop are read out. The parameters must adhere to the following relations:

 $0 \leq \texttt{start} \leq \texttt{stop} < 2^{31}$ 

## 4.5.5 Structure timetagger4\_delay\_config

Contains configurable delay value for TimeTagger4 Gen 2 (see Section 3.4).

#### uint32\_t delay

Delay in static\_info.delay\_bin\_size (currently 200 ps) for a channel. The possible values are the following

$$0 \leq \text{delay} \leq 1023$$

# 5 Run Time Control

## 5.1 Run Time Control

Once the devices are configured the following functions can be used to control the behaviour of the devices. All of these functions return quickly with very little overhead, but they are not guaranteed to be thread safe.

```
int timetagger4_start_capture(timetagger4_device *device)
    Start data acquisition.
```

```
int timetagger4_pause_capture(timetagger4_device *device)
    Pause a started data acquisition.
```

pause and continue have less overhead than start and stop but don't allow for a configuration change.

```
int timetagger4_continue_capture(timetagger4_device *device)
Call this to resume data acquisition after a call to timetagger4_pause_capture().
```

pause and continue have less overhead than start and stop but don't allow for a configuration change.

- int timetagger4\_stop\_capture(timetagger4\_device \*device)
   Stop data acquisition.
- int timetagger4\_start\_tiger(timetagger4\_device \*device)

```
int timetagger4_stop_tiger(timetagger4_device *device)
    Start and stop the timing generator. This can be done independently of the state of the data
    acquisition.
```

## 5.2 Readout

The device provides a stream of packets, that are read in batches. A batch of packets is provided to the application, it processes them, by storing important information in other structures. The batch that were processed need to be acknowledged, so that the device can reuse the memory of these for the next data. That means processing should be fast.

```
timetagger4_read_in in;
// automatically acknowledge all data as processed
in.acknowledge_last_read = 1;
volatile crono_packet* p = read_data.first_packet;
timetagger4_read_out out;
int status = timetagger4_read(device, &in, &out);
if (status == CRONO_READ_OK) {
    while (p <= read_data.last_packet) {
        processPacket(p);
        p = crono_next_packet(p);
    }
}
```

This feature allows to either free up partial DMA space early if there will be no call to timetagger4\_read() anytime soon. It also allows to keep data over multiple calls to timetagger4\_read() to avoid unnecessary copying of data.

int timetagger4\_read(timetagger4\_device \*device, timetagger4\_read\_in \*in, timetagger4\_read\_out \*out)

Return a pointer to an array of captured data in read\_out. The result contains a batch of packets of type timetagger4\_packet. The batch is described by first\_packet and last\_packet in the timetagger4\_read\_in structure.

read\_in provides parameters to the driver. A call to this method automatically allows the driver to reuse the memory returned in the previous call if read\_in.acknowledge\_last\_read is set.

Returns an error code as defined in the structure timetagger4\_read\_out.

## crono\_packet crono\_next\_packet(crono\_packet \*packet)

Iterates to the next packet in the batch.

## 5.2.1 Input Structure timetagger4\_read\_in

### crono\_bool\_t acknowledge\_last\_read

If set timetagger4\_read() automatically acknowledges packets from the last read. Otherwise timetagger4\_acknowledge() needs to be called explicitly by the user.

## 5.2.2 Input Structure timetagger4\_read\_out

#### crono\_packet \*first\_packet

Pointer to the first packet that was captured by the call of timetagger4\_read().

#### crono\_packet \*last\_packet

Address of header of the last packet in the buffer. This packet is still valid, all data after this packet is invalid.

#### int error\_code

Assignments of the error codes.

#define	CRONO_READ_OK	0
#define	CRONO_READ_NO_DATA	1
#define	CRONO_READ_INTERNAL_ERROR	2
#define	CRONO_READ_TIMEOUT	3

#### const char \*error\_message

The last error in human readable form, possibly with additional information about the error.

# 6 Output Data Format

## 6.1 Output Structure crono\_packet

Output of a read call list is a group of crono\_packet structures. Which have a variable length. The structure contains the following fields.

#### uint8\_t channel

Index of the source channel of the data. Pseudo channel 15 is used for rollovers.

#### uint8\_t card

Identifies the source card in case there are multiple boards present. Defaults to 0 if no value is assigned to the parameter board\_id in structure timetagger4\_init\_parameters.

#### uint8\_t type

The data stream consists of 32-bit unsigned data as signified by CRONO\_PACKET\_TYPE\_32\_BIT\_UNSIGNED = 6.

#### uint8\_t flags

Bit field of TIMETAGGER4 \_PACKET\_FLAG\_\* bits:

#### #define TIMETAGGER4\_PACKET\_FLAG\_ODD\_HITS 1

If this bit is set, the last data word in the data array consists of one timestamp only which is located in the lower 32 bits of the 64-bit data word (little endian).

#### #define TIMETAGGER4\_PACKET\_FLAG\_SLOW\_SYNC 2

Timestamp of a hit is above the range of 8-bit rollover number and 24-bit hit timestamp. The group is closed, all other hits are ignored.

#### #define TIMETAGGER4\_PACKET\_FLAG\_START\_MISSED 4

The trigger unit has discarded packets due to a full FIFO because the data rate is too high. Starts are missed and stops are potentially in wrong groups.

### #define TIMETAGGER4\_PACKET\_FLAG\_SHORTENED 8

The trigger unit has shortened the current packet due to a full pipeline FIFO because the data rate is too high. Stops are missing in the current packet.

## #define TIMETAGGER4\_PACKET\_FLAG\_DMA\_FIF0\_FULL 16

The internal DMA FIFO was full. This is caused either because the data rate is too high on too many channels. Packet loss is possible.

#### #define TIMETAGGER4\_PACKET\_FLAG\_HOST\_BUFFER\_FULL 32

The host buffer was full. Might result in dropped packets. This is caused either because the data rate is too high or by data not being retrieved fast enough from the buffer. Solutions are increasing buffer size if the overload is temporary or by avoiding or optimizing any additional processing in the code that reads the data.

### uint32\_t length

Number of 64-bit elements (each containing up to 2 TDC hits) in the data array. The number of hits contained is equal to 2 \* length - (flags & PACKET\_FLAG\_ODD\_HITS) ? 1 : 0.

### uint64\_t timestamp

Coarse timestamp of the start pulse. Values are given in multiples of packet\_binsize contained in timetagger4\_param\_info.

### uint64\_t data[1]

Contains the TDC hits as a variable length array (length can be zero). The user can cast the array to uint32\_t\* to directly operate on the TDC hits. For the number of hits, see length. Structure of one hit (32 bit):

bits	31	to	8	7	to	4	3	to	0
content	TDC DATA			FL	AGS		Cŀ	ΗN	

The timestamp of the hit is stored in bits 31 down to 8 in multiples of **binsize** contained in timetagger4\_param\_info.

```
uint32_t timestamp = (hit >> 8) & 0xF;
uint32_t flags = (hit >> 4) & 0xF;
uint32_t channel = hit & 0xF;
```

Bits 7 down to 4 are hit flags and have the following definitions:

- Bit 7: Not applicable for the TimeTagger4 and therefore always 0.
- #define TIMETAGGER4\_HIT\_FLAG\_COARSE\_TIMESTAMP 4 ↔ Bit 6 Bit 6: Always 1 for the TimeTagger4.
- #define TIMETAGGER4\_HIT\_FLAG\_TIME\_OVERFLOW 2 ↔ Bit 5
   Bit 5: If set, this hit is a rollover. The time since the start pulse exceeded the 24-bit range that can be encoded in a data word. This word does not encode a measurement. Instead the readout software should increment a rollover counter that can be used as the upper bits of consecutive time stamps. The counters must be reset for each packet. The total offset of a hit in picoseconds can be computed by

 $\Delta T_{hit} = (\# rollovers \times \texttt{timetagger4\_static\_info.rollover\_period} + \texttt{TDC\_DATA}_{hit}) \\ \times \texttt{timetagger4\_param\_info.binsize}$ 

#define TIMETAGGER4\_HIT\_FLAG\_RISING 1 ↔ Bit 4
 Bit 4: Set if this hit is a rising edge. Otherwise, this word belongs to a falling edge.

Bits 3 down to 0: The channel number is given in the lowest nibble of the data word. A value of 0 corresponds to channel A, a value of 3 to channel D.

# 7 Code Example

The following C++ source code shows how to initializes a a TimeTagger4 board, configure it and loop over incoming packets.

If you are reading this documentation in portable document format, the source code of the C example is also embedded as an attachment to the file. You can open it in an external viewer or save it to disk by clicking on it. The source code can also be found on https://github.com/cronologic-de/xtdc\_babel/tree/main/timetagger4\_user\_guide\_example.

```
// timetagger4_user_guide_example.cpp : Example application for the TimeTagger4
1
  #include <stdio.h>
  #include <stdlib.h>
  #include <chrono>
4
  #include <thread>
5
  #include "TimeTagger4_interface.h"
6
  // If true the time tagger triggers a start periodically
8
  // The time difference of signals on channel A are measured
9
  // else start signal either from input or tiger is used (see below)
10
  // frequency of start signal is printed and the hits are sampled
11
  const bool USE_CONTINUOUS_MODE = false;
12
  const bool USE_TIGER_START = true; // if false, external signal must be
13
                                        // provided on start; not applicable if
14
                                         // continuous mode is enabled
15
  const bool USE_TIGER_STOPS = true; // if false please connect signals to
16
                                         // some of channels A-D
17
18
19
  timetagger4_device* initialize_timetagger(int buffer_size,
20
                                               int board_id,
21
                                               int card_index){
22
       // prepare initialization
23
       timetagger4_init_parameters params;
24
25
       timetagger4_get_default_init_parameters(&params);
26
       params.buffer_size[0] = buffer_size; // size of the packet buffer
27
                                             // value copied to "card" field of
       params.board_id = board_id;
28
                                              // every packet, allowed range 0..255
29
                                              // which of the TimeTagger4 board
       params.card_index = card_index;
30
                                              // found in the system to be used
31
       int error_code;
32
       const char * err_message;
33
       timetagger4_device* device = timetagger4_init(&params,
34
                                                       &error_code,
35
                                                       &err_message);
36
       if (error_code != CRONO_OK) {
37
           printf("Could not init TimeTagger4 compatible board: %s\n",
38
                  err_message);
39
           return nullptr;
40
41
```

```
timetagger4_static_info static_info;
42
       timetagger4_get_static_info(device, &static_info);
43
       bool timeTaggerNG = static_info.board_revision >= 7;
44
       if (USE_CONTINUOUS_MODE && !timeTaggerNG) {
45
           printf("Cannot use continuous mode with TimeTagger 1G/2G: %s\n",
46
                   err_message);
47
           timetagger4_close(device);
48
           return nullptr;
49
       }
50
       return device;
51
  }
52
53
   int configure_timetagger(timetagger4_device* device) {
54
       // prepare configuration
55
       timetagger4_static_info static_info;
56
       timetagger4_get_static_info(device, &static_info);
57
       timetagger4_configuration config;
58
       // fill configuration data structure with default values
59
       // so that the configuration is valid and only parameters
60
       // of interest have to be set explicitly
61
       timetagger4_get_default_configuration(device, &config);
62
63
       // set config of the 4 TDC channels
64
       for (int i = 0; i < TIMETAGGER4_TDC_CHANNEL_COUNT; i++)</pre>
65
       ł
66
           // enable recording hits on TDC channel
67
           config.channel[i].enabled = true;
68
69
           // define range of the group
70
           config.channel[i].start = 0; // range begins right after start pulse
71
           if (!USE_CONTINUOUS_MODE) {
72
                config.channel[i].stop = 30000; // recording window stops
73
                                                  // after ~15 us
74
           }
75
           else {
76
                config.channel[i].stop = 0x7fffffff; // trigger is independent
77
                                                        // of stops
78
                                                        // set to maximal value
79
           }
80
81
           // measure only rising edge for tiger (positive) pulse or falling
82
           // for user (negative) pulse
83
           config.trigger[TIMETAGGER4_TRIGGER_A + i].falling =
84
               USE_TIGER_STOPS ? 0 : 1;
85
           config.trigger[TIMETAGGER4_TRIGGER_A + i].rising =
86
               USE_TIGER_STOPS ? 1 : 0;
87
       }
88
89
       // generate an internal 25 kHz trigger, used for tiger and continuous mode
90
       config.auto_trigger_period =
91
            (int)(static_info.auto_trigger_ref_clock / 25000);
92
93
       config.auto_trigger_random_exponent = 0;
94
       // setup TiGeR
95
       // sending a signal to the LEMO outputs (and to the TDC on the same channel)
96
```

```
// requires proper 50 0hm termination on the LEMO output to work reliably
97
98
       // width of the 12ns pulse in the auto_trigger clock periods
99
       int pulse_width = (int) (12e-9 * static_info.auto_trigger_ref_clock);
100
101
       if (!USE_CONTINUOUS_MODE) {
102
            // use 200 kHz auto trigger to generate
103
104
            // generate above configured auto trigger to generate a
105
            // signal with 12 ns pulse width on LEMO output Start
106
            config.tiger_block[0].enable = USE_TIGER_START ? 1 : 0;
107
            config.tiger_block[0].start = 0;
108
            config.tiger_block[0].stop = config.tiger_block[0].start + pulse_width;
109
            config.tiger_block[0].negate = 0;
110
            config.tiger_block[0].retrigger = 0;
111
            config.tiger_block[0].extend = 0;
112
            config.tiger_block[0].enable_lemo_output = 1;
113
            config.tiger_block[0].sources = TIMETAGGER4_TRIGGER_SOURCE_AUTO;
114
            // if TiGeR is used for triggering with positive pulses
115
            if (USE_TIGER_START)
116
                config.dc_offset[0] = TIMETAGGER4_DC_OFFSET_P_LVCMOS_18;
117
            else // user input expect NIM signal
118
                config.dc_offset[0] = TIMETAGGER4_DC_OFFSET_N_NIM;
119
120
            // start group on falling edges on the start channel 0
121
            config.trigger[TIMETAGGER4_TRIGGER_S].falling = USE_TIGER_START ? 0 : 1;
122
            config.trigger[TIMETAGGER4_TRIGGER_S].rising = USE_TIGER_START ? 1 : 0;
123
       } else {
124
            // Auto trigger is used as a start signal
125
            config.tdc_mode = TIMETAGGER4_TDC_MODE_CONTINUOUS;
126
       }
127
128
       for (int i = 1; i < TDC4_TIGER_COUNT; i++) {</pre>
129
            config.tiger_block[i].enable = USE_TIGER_STOPS ? 1 : 0;
130
            config.tiger_block[i].start = i * 100;
131
            config.tiger_block[i].stop = config.tiger_block[i].start + pulse_width;
132
            config.tiger_block[i].negate = 0;
133
            config.tiger_block[i].retrigger = 0;
134
            config.tiger_block[i].extend = 0;
135
            config.tiger_block[i].enable_lemo_output = USE_TIGER_STOPS ? 1 : 0;
136
            config.tiger_block[i].sources = TIMETAGGER4_TRIGGER_SOURCE_AUTO;
137
138
            if (USE_TIGER_STOPS)
139
                config.dc_offset[i] = TIMETAGGER4_DC_OFFSET_P_LVCMOS_18;
140
            else // user input expect NIM signal
141
                config.dc_offset[i] = TIMETAGGER4_DC_OFFSET_N_NIM;
142
143
            // this is not related to the tigers, but uses the same indexing (0 is start)
144
            // optionally increase input delay by 10 * 200 ps for each channel on new TT
145
            // config.delay_config[i].delay = i * 10;
146
       }
147
148
       // write configuration to board
149
       return timetagger4_configure(device, &config);
150
   }
151
```

```
152
   void print_device_information(timetagger4_device* device,
153
                                    timetagger4_static_info* si,
154
                                    timetagger4_param_info* pi) {
155
        // print board information
156
        printf("Board Serial
                                      : %d.%d\n",
157
               si->board_serial >> 24, si->board_serial & 0xffffff);
158
        printf("Board Configuration : %s\n",
159
               timetagger4_get_device_name(device));
160
        printf("Board Revision
                                      : %d\n",
161
               si->board_revision);
162
        printf("Firmware Revision
                                      : %d.%d\n",
163
               si->firmware_revision, si->subversion_revision);
164
        printf("Driver Revision
                                     : %d.%d.%d\n",
165
               ((si->driver_revision >> 16) & 255),
166
               ((si->driver_revision >> 8) & 255),
167
                (si->driver_revision & 255));
168
        printf("Driver SVN Revision : %d\n",
169
               si->driver_build_revision);
170
        printf("\nTDC binsize
                                        : %0.2f ps\n",
171
               pi->binsize);
172
173
   ł
174
175
   double last_abs_ts_on_a = 0;
   int64_t last_group_abs_time = 0;
176
177
   int64_t processPacket(volatile crono_packet* p,
178
                           bool print,
179
                           timetagger4_static_info* si,
180
                           timetagger4_param_info* pi){
181
        // do something with the data, e.g. calculate current rate
182
        int64_t group_abs_time = p->timestamp;
183
        if (!USE_CONTINUOUS_MODE) {
184
            // group timestamp increments at binsize, but we see only a fraction of
185
            // the packets (every update_count)
186
            double rate = 1e12 / (
187
                     (double)(group_abs_time - last_group_abs_time)
188
                     * pi->packet_binsize
189
                );
190
            if (print && last_group_abs_time > 0) {
191
                printf("\r%.6f kHz", rate / 1000.0);
192
                // ...or print hits (not a good idea at high data rates,
193
                printf("Card %d - flags %d - length %d - type %d - TS %llu\n",
194
                        p->card, p->flags, p->length, p->type, p->timestamp);
195
            }
196
            last_group_abs_time = group_abs_time;
197
198
        }
199
        int hit_count = 2 * (p->length);
200
        // Two hits fit into every 64 bit word. The second in the last word might
201
        // be empty
202
        // This flag tells us, whether the number of hits in the packet is odd
203
        if ((p->flags & TIMETAGGER4_PACKET_FLAG_ODD_HITS) != 0)
204
            hit_count -= 1;
205
206
```

```
uint32_t* packet_data = (uint32_t*)(p->data);
207
        uint32_t rollover_count = 0;
208
        uint64_t rollover_period_bins = si->rollover_period;
209
        for (int i = 0; i < hit_count; i++)</pre>
210
        Ł
211
            uint32_t hit = packet_data[i];
212
            uint32_t channel = hit & 0xf;
213
214
            // extract hit flags
            uint32_t flags = hit >> 4 & 0xf;
215
216
217
            if ((flags & TIMETAGGER4_HIT_FLAG_TIME_OVERFLOW) != 0) {
218
                 // this is a overflow of the 23/24 bit counter)
219
                 rollover_count++;
220
            }
221
            else {
222
                 // extract channel number (A-D)
223
                 char channel_letter = 65 + channel;
224
225
                 // extract hit timestamp
226
                 uint32_t ts_offset = hit >> 8 & 0xffffff;
227
228
                 // Convert timestamp to ns, this is relative to the start of
229
                 // the group
230
                 double ts_offset_ns =
231
                     (ts_offset + rollover_count * rollover_period_bins)
232
                     * pi->binsize / 1000.0;
233
234
                 if (USE_CONTINUOUS_MODE) {
235
                     if (channel == 0) {
236
                          // compute the absolute time by adding the group time in ns
237
                         double abs_ts_on_a =
238
                              (group_abs_time * pi->packet_binsize) / 1000
239
                              + ts_offset_ns;
240
                          double diff = abs_ts_on_a - last_abs_ts_on_a;
241
                          if (last_abs_ts_on_a > 0 && print) {
242
                              printf("Time difference between hits on A %.1f ns\n",
243
                                      diff);
244
                          }
245
                          last_abs_ts_on_a = abs_ts_on_a;
246
                     }
247
                 }
248
                 else {
249
                     if (print)
250
                         printf("Hit on channel %c - flags %d - offset %u (raw) / %.1f ns↔
251
                             \n",
                                 channel_letter, flags, ts_offset, ts_offset_ns);
252
                 }
253
            }
254
        }
255
        return group_abs_time;
256
257
   }
258
   int main(int argc, char* argv[]) {
259
        printf("cronologic timetagger4_user_guide_example using driver: %s\n",
260
```

```
timetagger4_get_driver_revision_str());
261
        timetagger4_device* device = initialize_timetagger(8 * 1024 * 1024, 0, 0);
262
        if (device == nullptr) {
263
            exit(1);
264
        }
265
        int status = configure_timetagger(device);
266
        if (status != CRONO_OK) {
267
            printf("Could not configure TimeTagger4: %s",
268
                    timetagger4_get_last_error_message(device));
269
            timetagger4_close(device);
270
            return status;
271
        }
272
        timetagger4_static_info static_info;
273
        timetagger4_get_static_info(device, &static_info);
274
275
        timetagger4_param_info parinfo;
276
        timetagger4_get_param_info(device, &parinfo);
277
278
        print_device_information(device, &static_info, &parinfo);
279
280
        // configure readout behaviour
281
        timetagger4_read_in read_config;
282
        // automatically acknowledge all data as processed
283
        // on the next call to timetagger4_read()
284
        // old packet pointers are invalid after calling timetagger4_read()
285
        read_config.acknowledge_last_read = 1;
286
287
        // structure with packet pointers for read data
288
        timetagger4_read_out read_data;
289
290
        // start data capture
291
        status = timetagger4_start_capture(device);
292
        if (status != CRONO_OK) {
293
            printf("Could not start capturing %s",
294
                    timetagger4_get_last_error_message(device));
295
            timetagger4_close(device);
296
            return status;
297
        }
298
299
        // start timing generator
300
        timetagger4_start_tiger(device);
301
302
        // some book keeping
303
        int packet_count = 0;
304
        int empty_packets = 0;
305
        int packets_with_errors = 0;
306
        bool last_read_no_data = false;
307
308
        int64_t group_abs_time = 0;
309
        int64_t group_abs_time_old = 0;
310
        int update_count = 100;
311
312
        printf("Reading packets:\n");
313
        bool no_data_printed = false;
314
        // read 10000 packets
315
```

```
while (packet_count < 10000)</pre>
316
        {
317
            // get pointers to acquired packets
318
            status = timetagger4_read(device, &read_config, &read_data);
319
            if (status != CRONO_OK) {
320
                 std::this_thread::sleep_for(std::chrono::milliseconds(10));
321
                 // to avoid a lot of lines with no data
322
                 if (!no_data_printed) {
323
                     printf(" - No data! -\n");
324
                     no_data_printed = true;
325
                 }
326
            }
327
            else
328
            {
329
                 // iterate over all packets received with the last read
330
                 volatile crono_packet* p = read_data.first_packet;
331
                 while (p <= read_data.last_packet)</pre>
332
                 {
333
                     // printf is slow, so this demo only processes every nth packet
334
                     // your application would of course collect every packet
335
                     bool print = packet_count % update_count == 0;
336
337
                     processPacket( p, print, &static_info, &parinfo);
338
                     no_data_printed = false;
339
                     p = crono_next_packet(p);
340
                     packet_count++;
341
                 }
342
            }
343
        }
344
345
        // shut down packet generation and DMA transfers
346
        timetagger4_stop_capture(device);
347
348
        // deactivate timetagger4
349
        timetagger4_close(device);
350
        return 0;
351
352
   ł
```

# 8 Technical Data

Each board is tested against the values listed in the columns "Min" and "Max". "Typical" is the mean value of the first 10 boards produced or a value that is set by design.

## 8.1 TDC Characteristics

### 8.1.1 TDC measurement Characteristics for Gen 1 TimeTagger4

Symbol	Parameter	Min	Typical	Max	Units
INL	Integral non-linearity			0.5	bins
DNL	Differential non-linearity		0.2		bins
t <sub>Data</sub>	Data format bin size		500		ps
t <sub>Res1</sub>	Double pulse resolution for -1G		1000		ps
t <sub>Res2</sub>	Double pulse resolution for -2G		500		ps
$\Delta t_{Start}$	Interval between consecutive starts	4			ns
t <sub>Range</sub>	Measurement range using hits only			8.368	ms
t <sub>Extended</sub>	Extended range using rollovers			2.147	S
f <sub>Readout</sub>	Readout rate			48	MHits/s

## 8.1.2 TDC measurement Characteristics for Gen 2 TimeTagger4

Symbol	Parameter		Min	Typical	Max	Units
INL	Integral non-linearity			0.5	bins	
DNL	Differential non-linearity	-1.25G to -5G -10G			0.01 0.3	t <sub>Data</sub>
t <sub>Data</sub>	Data format bin size			100		ps
t <sub>Quant</sub>	Quantisation	-1.25G -2.5G -5G -10G		800 400 200 100		ps
t <sub>Res</sub>	Double pulse resolution			2		t <sub>Quant</sub>
t <sub>Range</sub>	Measurement range using hits only				1.677	ms
t <sub>Extended</sub>	Extended range using rollovers				0.429	S
f <sub>Start,burst</sub>	Burst rate for up to 4096 starts	-1.25G -2.5G -5G -10G			0.625 1.25 2.5 5	GHz
f <sub>Start,sust</sub>	Sustained rate of starts				18	MHz
f <sub>Stop,burst</sub>	Burst rate for up to 3900 stops	-1.25G -2.5G -5G -10G			0.625 1.25 2.5 5	GHits/s
f <sub>Readout,single</sub>	Readout rate per channel				40	MHits/s
f <sub>Readout,all</sub>	Readout rate of all channels				60	MHits/s

## 8.1.3 Time Base

Symbol	Parameter	Typical	Max	Units	
ΔΤ	Temperature stability 20 °C to 70 °C			25	ppb
F	Initial calibration			1	ppm
$\Delta F/F_1$	Aging first year			2	ppm
$\Delta F/F_{10}$	Aging 10 years			8	ppm

## 8.2 Electrical Characteristics

### 8.2.1 Power Supply

Symbol	Parameter	Min	Typical	Max	Units
P <sub>total</sub>	Total power consumption			27	W
VCC <sub>3.3</sub>	PCIe 3.3 V rail power supply voltage	3.1	3.3	3.5	V
I <sub>3.3</sub>	PCIe 3.3 V rail input current			1.8	А
VCC <sub>12</sub>	PCIe 12 V rail power supply voltage	11.1	12.0	12.9	V
I <sub>12</sub>	PCIe 12 V rail input current			1.9	А
VCC <sub>aux</sub>	PCIe 3.3 V <sub>Aux</sub> rail power supply voltage		3.3		V
I <sub>aux</sub>	PCIe 3.3 V <sub>Aux</sub> rail input current		0		А

### 8.2.2 TDC Inputs

The TimeTagger4's inputs are single-ended AC-coupled with  $50 \Omega$  termination.

Symbol	Parameter	Min	Typical	Max	Units
V <sub>Base</sub>	Input Baseline	0		5	V
V <sub>Threshold</sub>	Trigger Level	V <sub>Base</sub> - 1.32		V <sub>Base</sub> + 1.18	V
t <sub>Pulse</sub>	Pulse Length	2	5	200	ns
t <sub>Rise</sub>	Pulse Edge 20% to 80%			10	ns
t <sub>Fall</sub>	Pulse Edge 80% to 20%			10	ns
Z <sub>P</sub>	Input Impedance		50		Ω
I <sub>Term</sub>	Termination Current	-50	-20	50	mA

All inputs are AC-coupled. The inputs have very high input bandwidth requirements and therefore there are no circuits that provide over-voltage protection for these signals. Any voltage on the inputs above 5 V or below -5 V relative to the voltage of the slot cover can result in permanent damage to the board.

Keep in mind, that the input baseline  $V_{Base}$  is affected by the ratio of pulse length  $t_{Pulse}$  to average pulse distance (for continuous signals the term is called duty cycle).

Make sure not to drive the inputs when the connector is configured as a TiGer output.

See Section 3.5.

## 8.3 Information Required by DIN EN 61010-1

## 8.3.1 Manufacturer

The TimeTagger4 is a product of:

cronologic GmbH & Co. KG Jahnstraße 49 60318 Frankfurt

Germany HRA 42869 beim Amtsgericht Frankfurt/M

VAT-ID: DE235184378 PCI Vendor ID: 0x1A13

### 8.3.2 Intended Use and System Integration

The devices are not ready to use as delivered by cronologic. It requires the development of specialized software to fulfill the application of the end-user. The device is provided to system integrators to be built into measurement systems that are distributed to end users. These systems usually consist of the TimeTagger4, a main board, a case, application software and possibly additional electronics to attach the system to some type of detector. They might also be integrated with the detector.

The TimeTagger4 is designed to comply with DIN EN 61326-1 when operated on a PCIe compliant main board housed in a properly shielded enclosure. When operated in a closed standard compliant enclosure the device does not pose any hazards as defined by EN 61010-1.

Radiated emissions, noise immunity, and safety highly depend on the quality of the enclosure. It is the responsibility of the system integrator to ensure that the assembled system is compliant to applicable standards of the country that the system is operated in, especially with regards to user safety and electromagnetic interference.

When handling the board, adequate measures must be taken to protect the circuits against electrostatic discharge (ESD). All power supplied to the system must be turned off before installing the board.

## 8.3.3 Environmental Conditions for Storage

The board shall be stored between operation under the following conditions:

Symbol	Parameter	Min	Typical	Max	Units
T <sub>store</sub>	ambient temperature	-30		60	°C
RH <sub>store</sub>	relative humidity at 31°C noncondensing	10		70	%

## 8.3.4 Environmental Conditions for Operation

The board is designed to be operated under the following conditions:

Symbol	Parameter	Min	Typical	Max	Units
T <sub>oper</sub>	ambient temperature	5		40	°C
RH <sub>oper</sub>	relative humidity at 31°C	20		75	%

WARNING: Do not connect any DC-coupled inputs to a channel while the TiGer of that channel is configured as an output (see Section 3.5). Doing so could do permanent damage to the TimeTagger4 and the external hardware.

## 8.3.5 Cooling

The TimeTagger4 in its base configuration has passive cooling that requires a certain amount of air-flow. If the case design can't provide enough air-flow to the board, a slot cooler like Zalman ZM-SC100 can be placed next to the board. Active cooling is also available as an option for the board.

## 8.3.6 Recycling

cronologic is registered with the "Stiftung Elektro-Altgeräte Register" as a manufacturer of electronic systems with Registration ID DE 77895909.

The TimeTagger4 belongs to category 6, "Kleine Geräte der Informations- und Telekommunikationstechnik für die ausschließliche Nutzung in anderen als privaten Haushalten". Devices sold before 2018 belong to category 9, "Überwachungs und Kontrollinstrumente für ausschließlich gewerbliche Nutzung". The last owner of a TimeTagger4 must recycle it, treat the board in compliance with §11 and §12 of the German ElektroG, or return it to the manufacturer's address listed on Page 37.

# 9 Revision History

User Guide 1.8.11 as of 2023-11-29 cronologic GmbH & Co. KG Jahnstraße 49 60318 Frankfurt am Main Germany

## 9.1 Firmware Gen 1

Revision	Date	Comments
0.1187	2023-05-25	extended standard range of measurement to 24 bits fixed wrong polarity flag bug internal optimizations
0.1132	2021-12-09	Fixed possible register read issues
0.1118	2021-06-23	Fixed register write issues
0.983	2019-03-15	Internal optimizations
0.971	2019-02-19	Hit sorting and packet generation issues fixed

## 9.2 Firmware Gen 2

Revision	Date	Comments
0.23180	2023-06-29	Initial release

# 9.3 Driver & Applications

Revision	Date	Comments
1.9.0	2023-07-10	added quantization to timetagger4_param_info structure Code refactorization
1.8.3	2023-06-07	Minor bug fixes Code refactorization
1.8.2	2023-05-17	Added bounds and checks for various parameters
1.8.1	2023-05-09	Renamed autotrigger mode to continuous mode
1.8.0	2023-05-05	Added configurable input delay
1.7.0	2023-04-18	Board Revision 7 support TimeTagger4 : added autotrigger mode
1.4.5	2022-10-17	kernel driver v1.4.2 for xTDC4 only (fixes crash on Windows for Thunderbolt hot-plug)
1.4.4	2022-06-27	kernel driver v1.4.1
1.4.2	2021-07-28	Firmware updated ReadoutGUI added/updated User guide example added/updated
1.4.1	2019-11-11	x64 32 mode issues fixed
1.4.0	2019-06-04	Improved Windows 10 support
1.3.0	2019-01-23	Added Windows 10 support

## 9.4 User Guide

Revision	Date	Comments
1.8.11	2023-11-29	Reformatting Added latency between signal and Tiger output to Section 3.5 TimeTagger4: Updated table in Section 8.1.2 TimeTagger4: Clarifications in Features-list TimeTagger4: Added ignore_empty_packets API documentation xHPTDC8: Added default values for manager and configuration structs xHPTDC8: Fixed number of boards that can be synchronized from 8 to 6
1.8.10	2023-07-28	Changed extended range values to 0.429 s and 2.147 s, respectively. API clarifications.
1.8.9	2023-07-10	TimeTagger4 Userguide rework
1.8.8	2023-03-15	new TimeTagger4 variants -1.25G to -10G added
1.8.7	2022-11-24	Firmware revision notes updated
1.8.6	2022-11-23	Spelling and grammar corrections new example source code for xHPTDC8
1.8.5	2021-12-17	Clarifications related to TimeTagger4 configuration.
1.8.4	2021-12-08	Updated grouping structure in xHPTDC8 API
1.8.3	2021-07-28	Updated firmware revision history
1.8.2	2021-04-23	Added software trigger and _SYNC trigger sources for xHPTDC8 Corrected 3.3V power requirement for xHPTDC8 Changed types with fixed bit width to stdint.h for xHPTDC8 Added user flash functions for xHPTDC8
1.8.1	2021-04-09	Many corrections and updates to the xHPTDC8 API
1.8.0	2021-03-22	Added xHPTDC8 User Guide
1.7.0	2021-02-04	Combined User Guide for -1G and -2G Added characteristics for INL, DNL and Time Base Reordered sections for clarity Error corrections for rollovers, binsize and range Added figure 3.2 (TiGer matrix) Corrected board revision
1.3.0	2019-06-05	API clarifications

# **Erratum**

We found undesired behaviour for Gen 1 devices of the TimeTagger4.

If there are three or more edges close together (within 6.6 ns) and the user did only enable rising or falling edges but not both, some of the edges are reported with the wrong polarity.

If your configuration enables both edges all output data is correct. If you only need one type of edge (rising or falling) there are three simple workarounds:

- a) update the Firmware of your Gen 1 device to svn1187 or later.
- b) enable both edges.

All output words will be correct and your software can ignore all data that doesn't have the desired polarity.

c) enable only the desired edge polarity

Ignore the polarity flag in the output data. You can trust that only edges with the desired polarity are output, even if the flag in the data word states the wrong polarity.